# Wormhole Kit

The Developer's Guide to the Galaxy

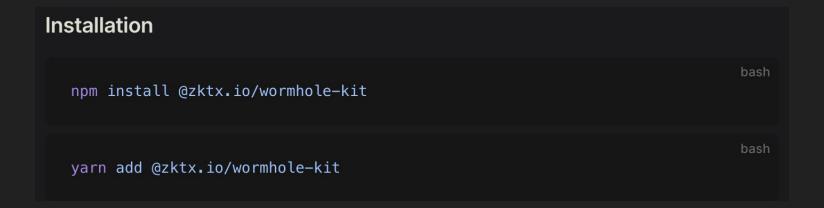


zktx.io

### Don't Panic

Just three steps are needed.

#### Count: 3



#### Count: 2

Instantiate a **WhProvider** component

```
const root = createRoot(document.getElementById('root') as HTMLElement);
root.render(
 <StrictMode>
   <WhProvider</pre>
     network="Testnet"
     chains={['Sui', 'Sepolia', 'Solana', 'Aptos', 'Celo', 'Polygon']}
     mode="dark"
      <QueryClientProvider client={queryClient}>
       <SuiClientProvider
          defaultNetwork="testnet"
         networks={{ testnet: { url: getFullnodeUrl('testnet') } }}
          <WalletProvider autoConnect>
           <App />
          </WalletProvider>
       </SuiClientProvider>
      </QueryClientProvider>
   </WhProvider>
 </StrictMode>,
```

#### Count: 1

#### Use WhTransferModal or WhRedeemModal

for use **Wormhole** 

```
const App = () => {
  const [address, setAddress] = useState<string | undefined>(undefined);
  const [open, setOpen] = useState<boolean>(false);
  const handleUnsignedTx = async (unsignedTx: any): Promise<void> => {
  return (
      <button
       onClick={ () => {setOpen(true);} }
        Transfer
      </button>
      <WhTransferModal
       chain="Sui"
       address={address}
       handleUnsignedTx={handleUnsignedTx}
       open={open}
       setOpen={setOpen}
```

#### Launch

You can now freely travel with your assets through the **Wormhole**.



### Boost up

Pairing it with '@mysten/dapp-kit' takes your development experience to the next level.

```
import {
  ConnectButton,
  useCurrentAccount.
  useSignAndExecuteTransactionBlock,
} from '@mysten/dapp-kit';
import { WhRedeemModal, WhTransferModal } from '@zktx.io/wormhole-kit';
function App() {
  const { mutate: signAndExecuteTransactionBlock } =
   useSignAndExecuteTransactionBlock();
  const account = useCurrentAccount();
  const handleUnsignedTx = (unsignedTx: any) => {
   try {
      signAndExecuteTransactionBlock(
          transactionBlock: unsignedTx,
          onError: (err) => {
            console.error(err);
          onSuccess: (data) => {
            console.log(data);
    } catch (error) {
      console.log(error);
```

## Boost your dapp now with the Wormhole kit.

